
Thursday, April 9 from 3 – 4 PM EASTERN

AGENDA

Welcome & NACCE Updates– Dr. Rebecca Corbin, NACCE

Verizon Updates – Brittany Chambers, Verizon

SRI Updates– Ron Fried and Tim Podkul, SRI

VIL Program Updates – Katie Calabrese, NACCE

Camp Director Highlight – James Maiden, University of the District of Columbia and Jared Gibson, Big Sandy Technical & Community College

Q&A

NACCE Updates – Dr. Rebecca Corbin, NACCE

“Courage doesn’t always roar. Sometimes courage is the quiet voice at the end of the day, saying, “I will try again tomorrow.”

– Mary Anne Radmacher

- 1. Registration for **#NACCE2020** in Nashville, TN is OPEN!**
- 2. Digital badging program, powered by **Credly**, is set to launch.**
- 3. **Higher Logic** communication platform is also set to launch soon.**
- 4. The Everyday Entrepreneur Venture Fund (**EEVF**) Phase II pilot was announced today!**

Verizon Updates – Brittany Chambers, Verizon

SRI Updates – Ron Fried and Tim Podkul, SRI

Program Updates – Katie Calabrese, NACCE

- **In person Graduation**
- **Summer Plans**
- **Supply Ordering and budgets**
- **Subgrant agreements (many of you still need to return)**
- **Surveys (if not addressed above)**
- **New Call Time 3:30-4:30pm on set dates**

Program Updates continued – Katie Calabrese, NACCE

- **Registration (form and folders)**
- **Virtual Recruitment (discuss more in small groups)**
- **Small Group Calls Coming Out**
- **New VIL Monthly Call time 3:30-4:30 PM ET on same scheduled Days**
- **Communication on school decisions**

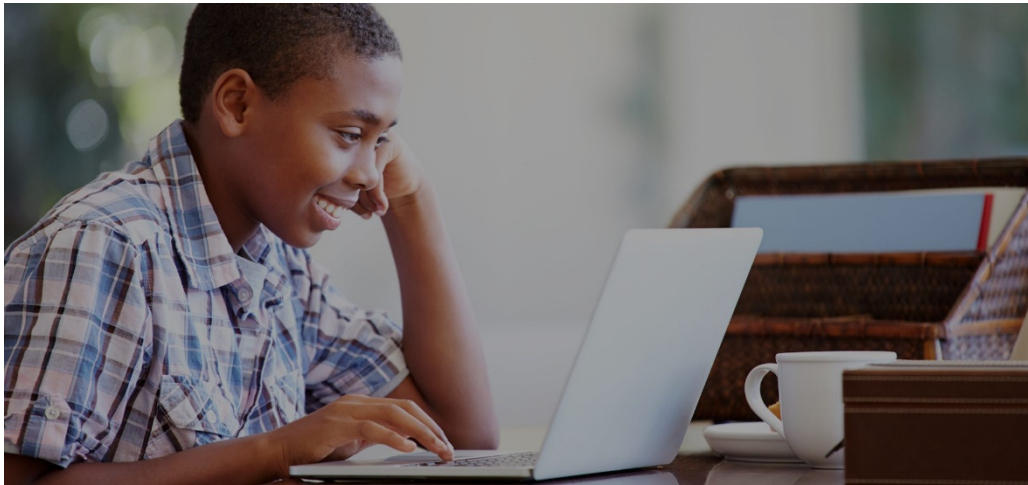
Camp Director Highlight – James Maiden, University of the District of Columbia

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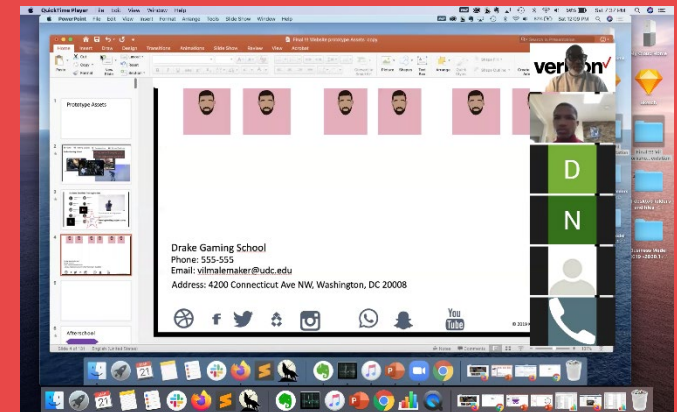
{Virtual
Workshop}

We wanted to create a virtual environment similar to our traditional Saturday class for students to engage in learning.



Saturday Workshop- Session Overview

- Guess speaker VR Community
- Workshop Session on UX Design
 - UN SDG: 10 Reduce Inequalities
 - Students learn how to become problem solvers
 - Students will design a prototype (graphic picture) technology app, website, or wearable tech using Microsoft office power-point.



01 Home 02 Training Classes 0 Competitors 04 School Rankings

Drake Gaming School

3

What we will create (do)
{ Final prototype Website }



Students Enrolled/ Training Session



Louise Delerond
Student



Jean Masse
Consulting



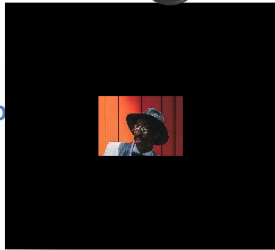
Maeva Eviaïn
Student



Jeremy Prot
Consulting



Margaux Blo
Student



Yasmine Dorsli
Leader Board



Charlotte Fraiser
Student



Student



Student



naud Uleman
Leader Board

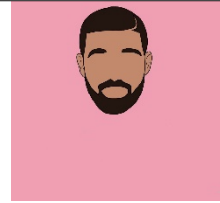
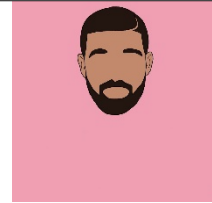
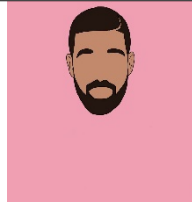
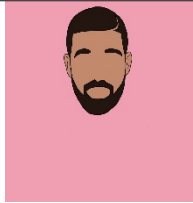
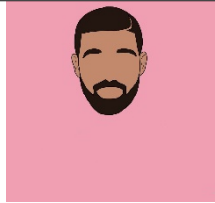
Join the class
Classes starts
March 21th
2020



Drake creative writing project

Podcasting operational change management inside of workflows to establish a framework. Taking seamless key performance indicators offline to maximize the long tail.

(Gaming) writing project scores 85%



Drake Gaming School

Phone: 555-555

Email: vilmalemaker@udc.edu

Address: 4200 Connecticut Ave NW, Washington, DC 20008



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LET'S GENERATE IDEAS



Create website to bring text books to students and lunch. Plus carpool books



Start online YouTube School Website make by students and assisted by teachers



Create a podcast websites school.S

What we will create
(do) { Write down 6
ideas}
<Lets hear your
ideas
6 mins />

1

User arrives at the office and logs in for the first time.

2

User goes through the selection process.

3

User selects how to pay. In this case, they select 'PHONE'.

4

Scan the QR code and follow the instructions on your phone.

5

Follow instructions to pay and wait for the ticket to be delivered.

6

Get a new ticket delivered to his phone. Yay!

I hate Conf calls

You should DL speak on iTunes!

It's free + there's no # or PIN to send out!

Do you have to have an iPhone?

speech.com

Nope! See, here's their site. They call you!

With Speak you can have ppl go to your speak link, you can text them, or even give them a # to txt.

Get it?

And Speak calls their phone to join!

Get it?

Um, kinda? I think I need to try it.

vernon

Final !!! Website prototype Assets copy

4 mins +

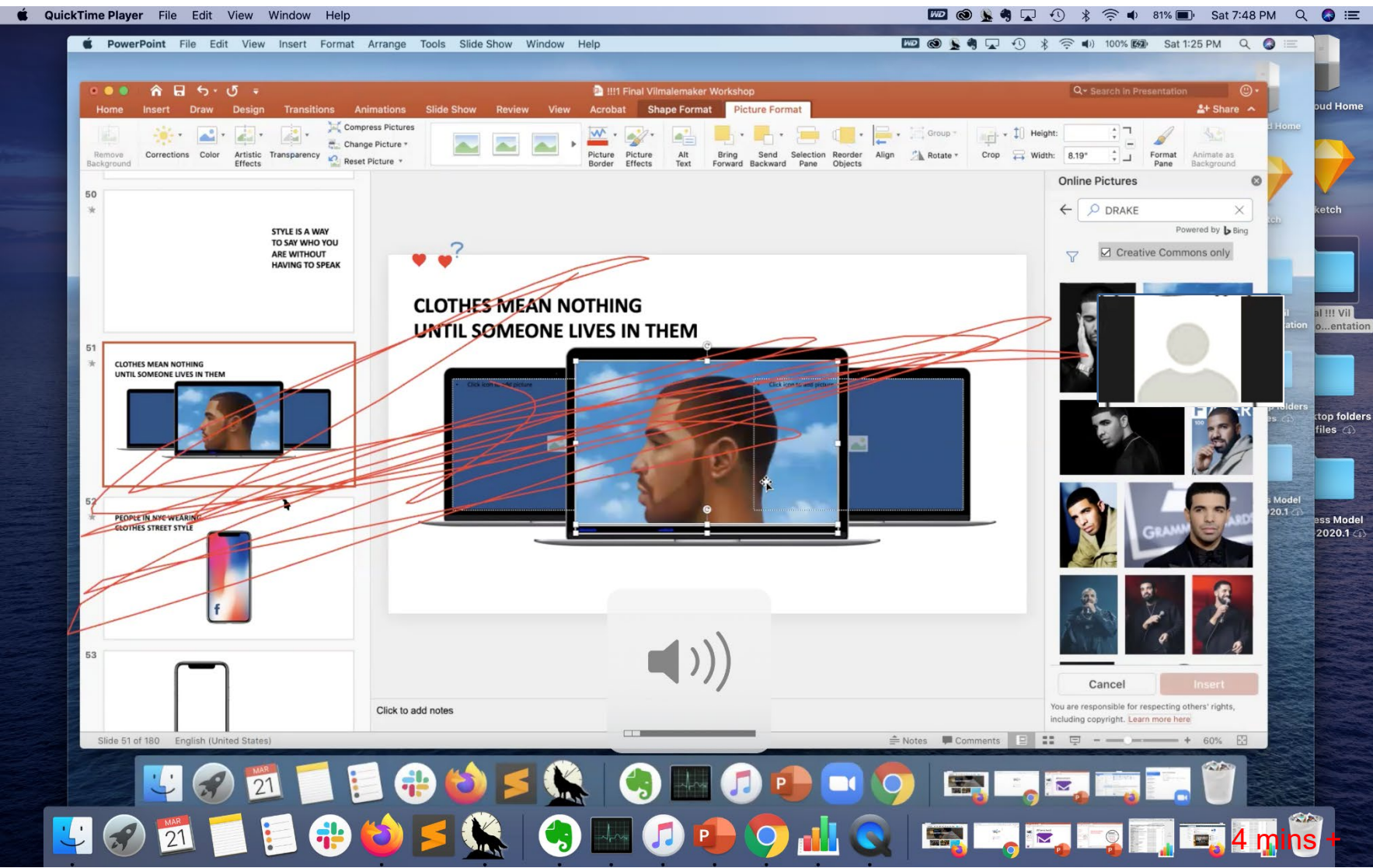
4 mins +

My Cloud Home

Sketch

Final !!! Website prototype Assets copy

Business Model 2019-2020.1



Virtual Workshop

- Over 70 students Participated. Some students logged on from the home of fellow student.
- We wanted to create a virtual online environment for students to engage in learning like the classroom experience.
- We allowed students to have full technical control to get the highest percentage of engagement, including nonverbal cues, etc.

Virtual Workshop

- We used the Zoom platform with one host who was also the facilitator.
- We had three mentors to assist throughout the process.
- Overall this was a successful attempt; we must remember similar to traditional classrooms we want students to develop their knowledge in the subject area.

Recommendations:

- Pre-Workshop: Allow staff to get fully acclimated with virtual environment. Email parents the rules and workshop activity.
- Have multiple hosts to take control of various features (mic, video, login).
- Implement virtual rules/regulations early.
- Keep track of time (Have a timekeeper).
- Lessons should be short (demonstrate and perform the task).
- Ask parents to monitor students.
- Be patient! This is a new experience for everyone.

Final Thoughts

We must remember this is a new experience for everyone. Therefore, it's not so different from the traditional classroom. The interaction is different, so you have to think of how to be engaging with students.

Question???



Thank you



Camp Director Highlight– Jared Gibson, Big Sandy Technical & Community College



Thank you!

