## CERIDIAN

#### **CERIDIAN**

#### Technology Trends

in Human Capital Management

Jim Jensen SVP, Global Partners & Alliances





6' - 9"

My name is not Shorty

Weather up here is fine

Yes, I played basketball



## "I think there is a world market for maybe five computers."

Thomas Watson, president of IBM, 1943

#### Time to reach 50 millions users...

### 38 Years



### 13 Years



#### 4 Years



#### 5 Months





#### **Digital disruption**

**52%** of the Fortune 500 have been merged, acquired, gone bankrupt, or fallen off the list since 2000.

R Ray Wang, Constellation Research

## Uber



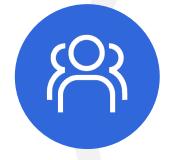


# "The future is like heaven, everyone exalts it, but no one wants to go there now."

James A. Baldwin



Rapid pace of technology



Changing workforce demographics



Need for speed

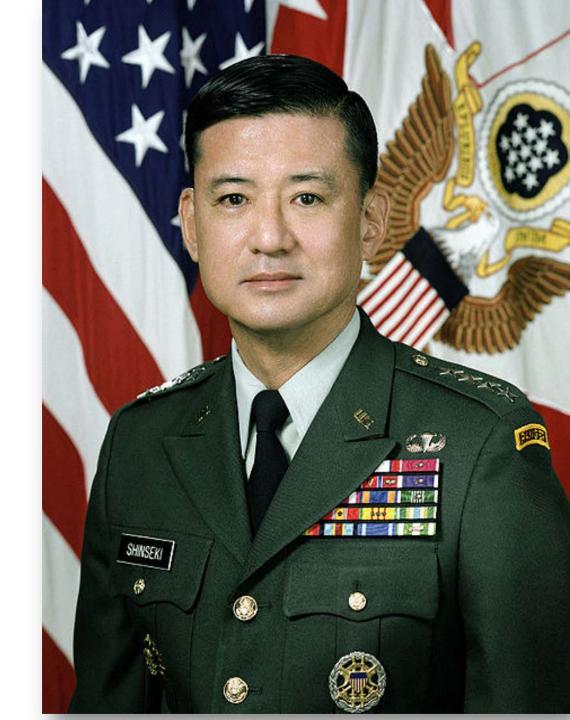


Ever increasing expectations

#### **Changing Workforce**

# "If you dislike change, you're going to dislike irrelevance more."

Eric Shinseki, Secretary of Veterans Affairs Fmr United States Army Four-Star General





**Seniors** b. 1920-1945



Baby Boomers b. 1946-1965



Gen Xers b. 1966-1979



Gen Yers b. 1980-2000



Gen Zers b. 2001Technology will either divide or bridge these generations

Companies must adapt to remain competitive



We need to **rethink** and **reinvent** the way we attract, motivate, coach, reward and engage our people.



#### **Why It Matters**

Moving from entry-level to management positions

Vocal and influential within the workforce

Defining workforce trends across all generations



#### **Eliminate Complexity**

#### A sign of a lack of Trust

Stifles innovation & risk taking

Kills entrepreneurial spirit

Creates frustration & resentment

Results in fear/uncertainty/doubt



#### **Feedback**

#### **Intrinsic Motivation**

Motivation 3.0 moves the focus from the "rewardpunishment" compliance approach of the 20<sup>th</sup> century to an "engagement" model that is better suited to workplaces of 21<sup>st</sup> century economies.



Changing workforce demographics



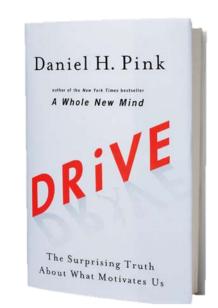
Mastery

People want to get better at what they do



**Purpose** 

People want to serve something bigger than themselves



People have a voice...









They want continuous feedback from managers and peers





"CFO: What happens if we invest in developing our people and then they leave us?"

"CEO: What happens if we don't, and they stay?"

#### **User Experience**

#### The Future of Work

How work gets done

How content is delivered and consumed

Seamless experiences

**Embedded functionality** 

On demand

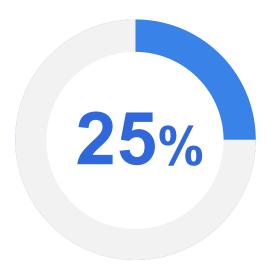


Adoption of consumer technologies is changing the expectations of the entire workforce, regardless of age



#### Consumerization

#### According to Gartner, by 2018,

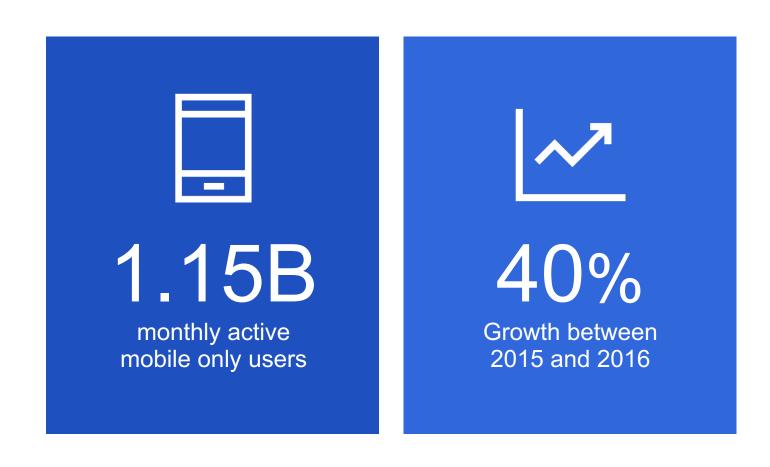


of large organizations will have an explicit strategy to make their corporate computing environment similar to a consumer computing experience

The ability to work from any device, anywhere and provide seamless continuity between digital experiences inside and outside of work



#### **Facebook**



#### Data

#### The mesh

Moving beyond the traditional desktop computer and mobile devices to encompass the full range of endpoints with which people might interact.



Al, ML, apps and things

Everything surrounding us in the digital mesh is producing, using and communicating with virtually unmeasurable amounts of information.



# "By 2020, Gartner estimates there will be 25 billion of these smart devices, transmitting tiny amounts of data to us, to the cloud and to each other."

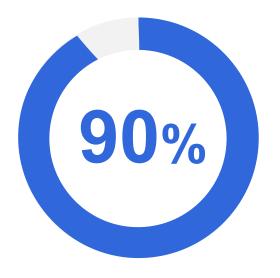
The Globe and Mail

#### Big data & analytics



Every day,
we create
2.5 quintillion
bytes of data

(2,500,000,000,000,000,000)



of the data in the world today has been created in the last two years



#### **Implications for HCM**

With more information, increased analytics, and Al agents, businesses are able to leverage this data to be more predictive and actionable.

Allows us to focus on being human



#### **Questions?**



# Makes Work Life Better™



